iMovie Trailer Planning

Your group planning: Topic: _____

1.Complete the STORYLINE first including character & location descriptions

2. STORYBOARDS: Inside storyboard boxes:

- The storyboard box number
- Simple drawing of the shot (stick people and location)

As a group, determine the words-use strong adjectives and verbs!

On a Storyboard Descriptor pages, identify for each frame:

- the number of the corresponding storyboard box
- Your overall storyboard must include an example of each Storyboard Term
- List the following for each box (using the bolded term):
  - Shot Style
  - Angles
  - Camera Motion
  - Names of people in the shot
  - Name of person taking the shot
  - Dialogue: none needed for iMovie Trailer

Storyboard

Storyboards are graphic organizers such as a series of illustrations or images displayed in sequence for the purpose of pre-visualizing a motion picture, animation, motion graphic or interactive media sequence.

FRAMING THE SHOT 6-7

SHOT STYLE

- **ES**: Establishing shot - wide angle of scene to get everyone or everything in shot.
- **LS:** Long shot - to get the person(s) or object(s) entire body, head to toe.
- **¾:** ¾ shot – a person's head to knees
- M**S:** Medium shot. A person's head to waist
- **CU:** Close up is a certain feature, such as someone's head to chest, takes up the whole frame.
- **MCU:** Medium close up – person's top of head to chin
- **ECU:** Extreme close up - frames in face and cuts off forehead.

ANGLES

- **High Angle-** Camera is placed above subjects
- **Low Angle-** Camera is placed below subjects angled to look up at subject
- **Eye Level-** Camera is at eye level
- **Oblique Angle (**Canted Shot)-a close ranged, angled bird's eye view for establishing the shot

CAMERA MOTION

- **Tilt:** Tip or lean camcorder up or down using tripod or holding camcorder.
- **Pan:** Move camcorder from side to side.
- **WAP:** Wide Angle Pan. Pan from one end of scene slowly to other end which takes in all of scene
- **Zoom:** Move closer into the scene from long shot to close up or vice versa.
- No camera motion